

**parser\_guide**

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	<i>TITLE :</i> parser_guide	
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>
WRITTEN BY		February 12, 2023
<i>SIGNATURE</i>		

<b>REVISION HISTORY</b>
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NUMBER	DATE	DESCRIPTION	NAME

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# Chapter 1

## parser\_guide

### 1.1 AMIGA-E Module: parser\_oo/MAIN

```
** PARSER_OO - Written By Fabio Rotondo **
```

```
** DOCUMENTATION GUIDE **
```

```
Introduction
```

```
Author's Infos
```

```
Example Program
```

```
COMMANDS
```

```
BRIEF DESCRIPTION
```

```
-----  
parser(numels=25)  
Inits the Parser Object.
```

```
error()  
Returns the LAST error.
```

```
arg(number)  
Gets the desired arg.
```

```
parse(temp, s)  
Parses a string.
```

```
ERROR TABLE
```

### 1.2 AMIGA-E Module: parser\_oo/parser()

```
NAME: parser(numelements=25)
```

```
DESCRIPTION: This command initializes a Parser Object.
```

---

INPUTS: numelements - (optional) This param will allow you to define maximum number of elements to be stored.

RESULTS: NONE.

SEE ALSO:

error()

### 1.3 AMIGA-E Module: parser\_oo/error()

NAME: error()

DESCRIPTION: This command returns the LAST error occurred.

INPUTS: NONE.

RESULTS: Error value.

SEE ALSO:

ERROR TABLE

### 1.4 AMIGA-E Module: parser\_oo/arg()

NAME: arg(argnum)

DESCRIPTION: Returns the parsed argnum.

INPUTS: argnum - Number of arg to obtain.

RESULTS: a PTR TO LONG conatining the STRING/LONG desired.

SEE ALSO:

parse()

### 1.5 AMIGA-E Module: parser\_oo/parse()

NAME: parse(temp:PTR TO CHAR, string:PTR TO CHAR)

DESCRIPTION: This command parses the passed 'string' using the template provided by 'temp'.

INPUTS: temp - PTR TO CHAR containing the Template to use in parsing.

string - PTR TO CHAR conatining the string to parse.

RESULTS: TRUE - Correct Parsing.  
FALSE - Error in Parsing.

---

SEE ALSO:

error()

arg()

## 1.6 AMIGA-E Module: parser\_oo/ERROR TABLE

VALUE	NAME	DESCRIPTION
0	NO_ERR	No Error.
1	ALLOC_ERROR	Failed to AllocDosObject().
2	NO_ARGS	There is no DosObject

## 1.7 Author's Infos

My name is Fabio Rotondo. I am a free-lance Amiga programmer and I would like to get in touch with anyone who writes code for the Amiga. I write in AmigaE, BlitzII, C and a bunch of other languages.

Please, feel free to contact me for any suggestions/questions.

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Thanks!

## 1.8 Example Program

```
MODULE 'Fabio/Parser_oo' -> This is our MAGIC module

PROC main()
  DEF par:PTR TO parser -> Whoa! A Parser Object!!

  NEW par.parser() -> Let's Initialize It

  IF (par) -> If it exists, let's try a little parsing...
    IF (par.parse('SOURCE/A,DEST/A,COLOR/K','Ram:Pippo COLOR Blue Work:'))
      WriteF('Source:"\s"\n',par.arg(0)) -> Get the Arg #0
      WriteF(' Dest:"\s"\n',par.arg(1)) -> Get the Arg #1
      WriteF(' Color:"\s"\n',par.arg(2)) -> Get the Arg #2
    ELSE
      WriteF('Parsing Error: \d\n', par.error()) -> Ouch!!! An Error!
    ENDIF
  ENDIF
```

```
ELSE
  WriteF('Init Error\n')           -> Ouch!!! Another Error!!
ENDIF

END par      -> Remember ALWAYS to END this Object BEFORE exiting!!!
CleanUp(0)   -> Let's keep things clean...
ENDPROC
```

## 1.9 AMIGA-E Module:parser\_oo/INTRODUCTION'

PARSER\_OO is a 'strange' class. It uses the ReadArgs function ←  
to parser  
standard string with a given template. In other words, you can use the  
power of dos/ReadArgs() to create smart string parser control without  
ANY line of code!!!

All you have to do is simply call the command parse() with a Template  
and the string you want to parse... and this object will do the trick!

To know how to write a Template, have a nice look to AutoDocs  
Dos/ReadArgs() function. And always remeber the args counting starts from  
0 not 1!!!

So, for example:

```
TEMPLATE: 'SOURCE/A,DEST/A,MODE/A'
```

```
SOURCE is arg(0), DEST is arg(1), MODE is arg(2)
```

Read the  
example program

If you like this module and use it, please consider contact me  
at the address you'll find in  
Author's Infos